



# THE ML4CODE LANDSCAPE

Code  
Generation

Program  
Analysis

...

Code  
Completion

Program  
Synthesis

Semantic  
Parsing

Specification  
Tuning

Specification  
Inference

Black-Box  
Analysis  
Learning

## PART 1



# PRAGMATIC CODE COMPLETION

 **Learning to Generate Code Sketches.** *Guo, Svyatkovskiy, Yin, Duan, Brockschmidt, **Allamanis**.*

*ICLR 2022*

 **Fast and Memory-Efficient Neural Code Completion.** *Svyatkovskiy, Lee, Hadjitofi, Riechert,*

*Franco, **Allamanis**. MSR 2021 *

# Next Method Code Completion

```
with open("foo") as f:  
    ... f.
```

- buffer
- close
- closed
- detach
- encoding
- errors
- fileno
- flush
- isatty
- line\_buffering
- mode
- name

Fast and Memory-Efficient Neural Code Completion.

Svyatkovskiy, Lee, Hadjitofi, Riechert, Franco, [Allamanis](#). MSR

2021 ⌚



# Deploying Code Completion



70%

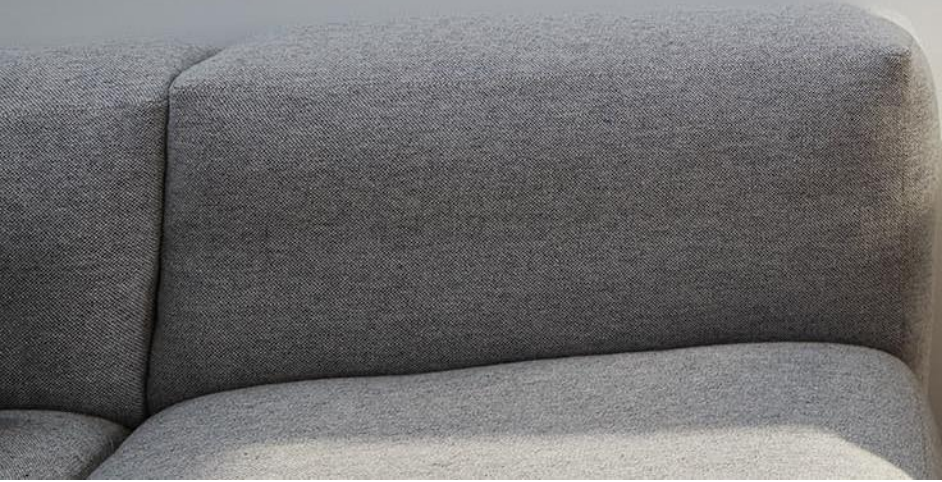


20ms



50MB

>> 100k code completion events/workday



# Uncertainty in Code Completion

```
1 import argparse
2
3 ap = argparse.ArgumentParser()
4 ap.add_argument("--release", action="store_true")
5 ap.add_argument("--prerelease", action="store_true")
6 |
```

# Sketch Completion

```
1 import argparse
2
3 ap = argparse.ArgumentParser()
4 ap.add_argument("--release", action="store_true")
5 ap.add_argument("--prerelease", action="store_true")
6
7 ap.add_argument(, action="store_true")
8
```

 Learning to Generate Code

Sketches. Guo, Svyatkovskiy, Yin,

Duan, Brockschmidt, [Allamanis](#). ICLR

2022

# Copilot/OpenAI Codex

```
1 import argparse
2
3 ap = argparse.ArgumentParser()
4 ap.add_argument("--release", action="store_true")
5 ap.add_argument("--prerelease", action="store_true")
6 ap.add_argument("--version", action="store_true")
7
```

# Grammformer

```
1 import argparse
2
3 ap = argparse.ArgumentParser()
4 ap.add_argument("--release", action="store_true")
5 ap.add_argument("--prerelease", action="store_true")
6
7 ap.add_argument(["", action="store_true"])
8
```

Ground Truth:

```
ap.add_argument("--experimental", action="store_true")
```

## Copilot/OpenAI Codex

```
1 import sys
2 import os
3 import platform
4
5 if platform.system() == 'Linux':
6     os.system('clear')
7 elif platform.system() == 'Windows':
8     os.system('cls')
9
10 target = sys.argv[1]
11 print "Target: " + target +/-
```

## Grammformer

```
1 import sys
2 import os
3 import platform
4
5 √ if platform.system() == "Linux":
6     |····os.system('clear')
7 √ elif platform.system() == "Windows":
8     |····os.system('cls')
9
10 target = sys.argv[1]
11 |▣ = sys.argv[2]
```

Ground Truth:  
ID = sys.argv[2]

r

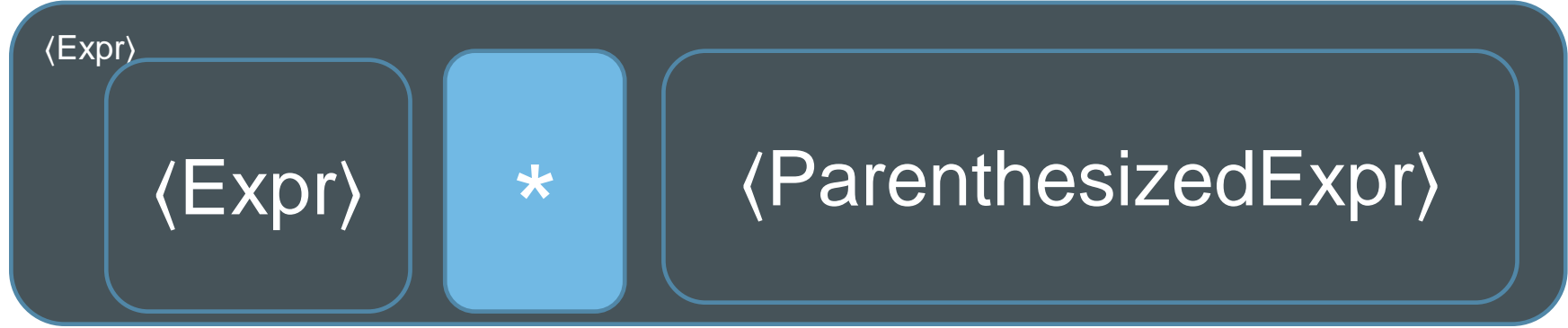
=

⟨Expr⟩

⟨Expr⟩ \* ⟨ParenthesizedExpr⟩

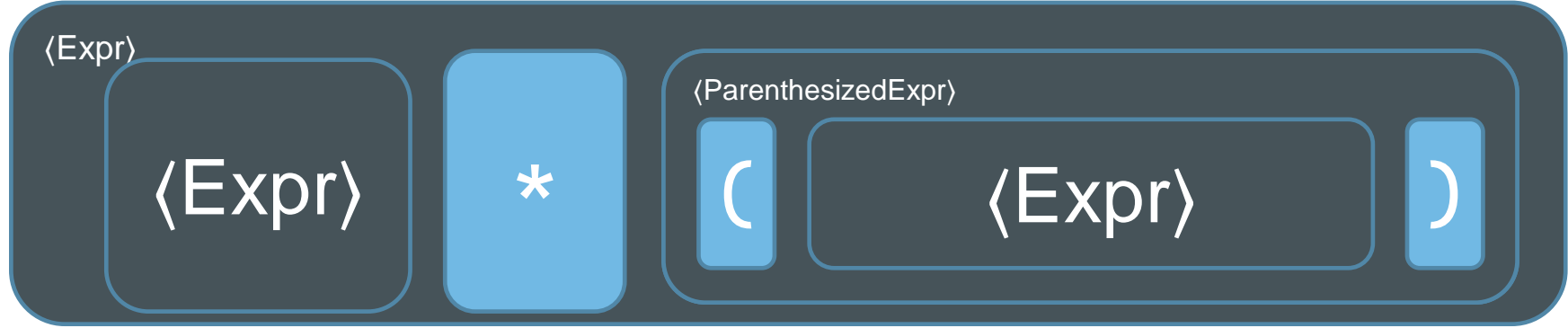
r

=



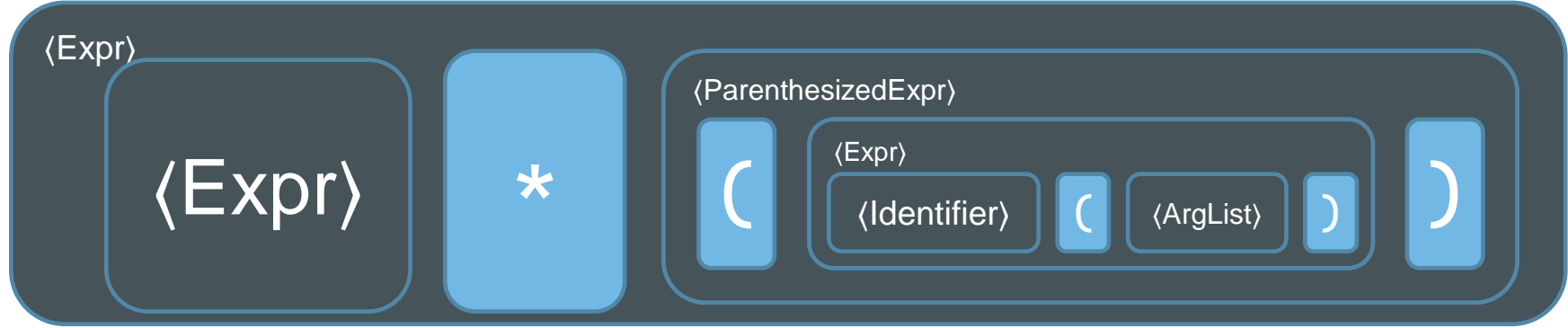
r

=



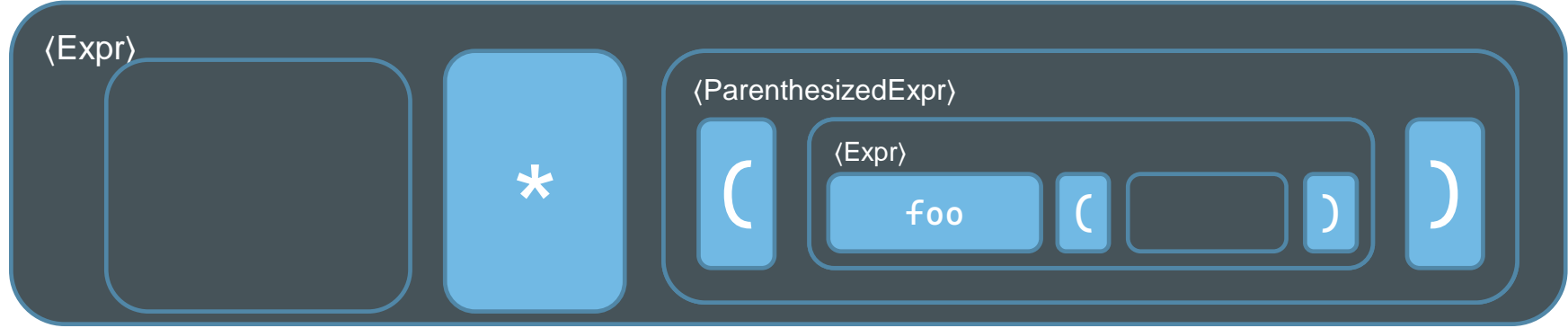
r

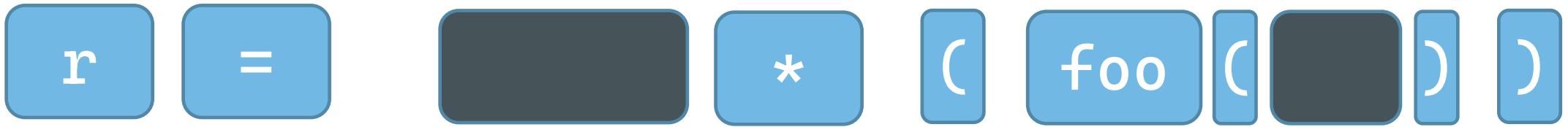
=



r

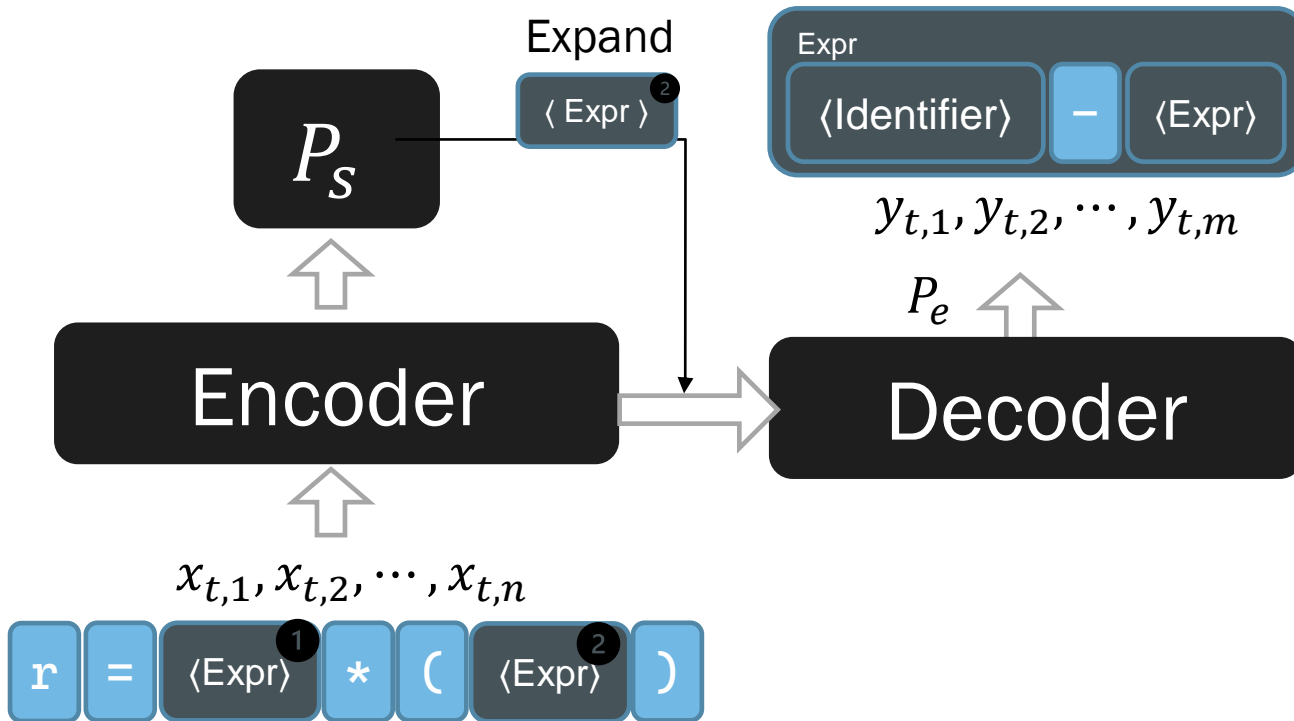
=





`r = [ ] * (foo( [ ] ))`

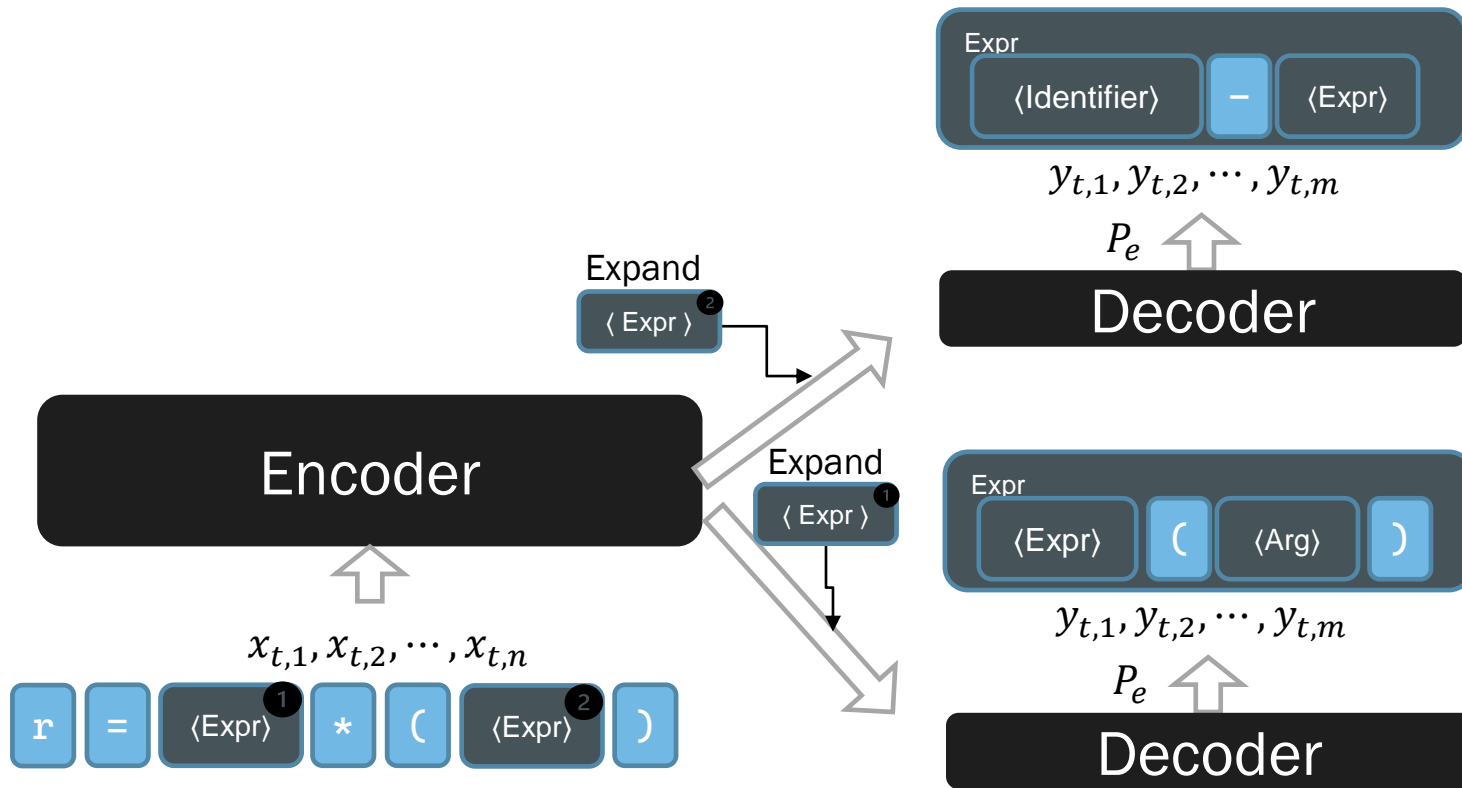
# GRAMMFORMERS – NEURAL MODEL



```

for t = 0, 1, 2, ... do
   $i_t \sim P_s(i | \mathbf{x}_t, N(\mathbf{x}_t))$ 
  if  $i_t = \epsilon$  then
    break
   $\mathbf{v}_{t \odot i_t} \sim P_e(\mathbf{v} | \mathbf{x}_t, i_t)$ 
   $\mathbf{x}_{t+1} \leftarrow \mathbf{x}_{t, < i_t} \ :: \ \mathbf{v}_{t \odot i_t} \ :: \ \mathbf{x}_{t, > i_t}$ 
 $\mathbf{x}_{\text{out}} \leftarrow \text{NONTERMINALS TO HOLES}(\mathbf{x}_t)$ 
return  $\mathbf{x}_{\text{out}}$ 
  
```

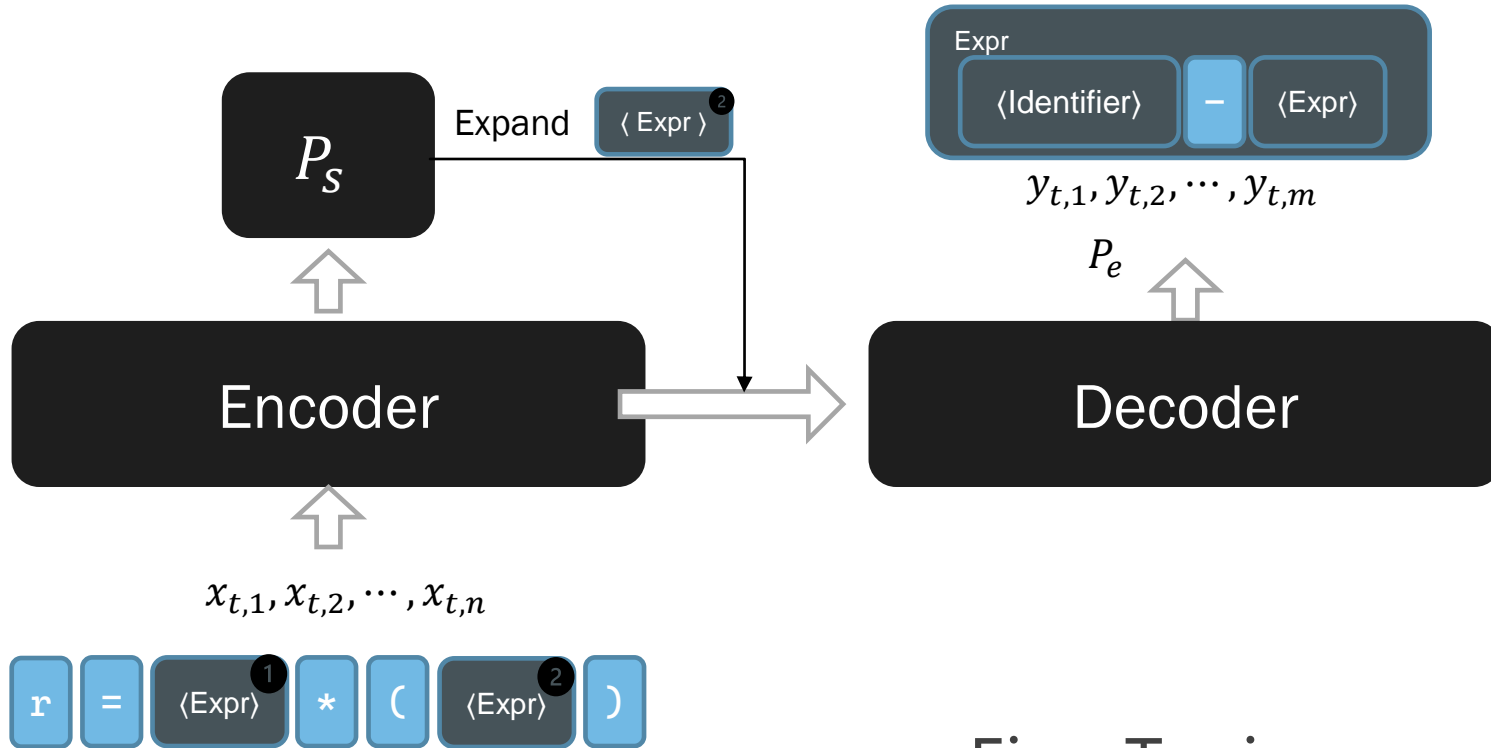
# TRAINING GRAMMFORMERS



> Pretraining

$$\mathcal{L}_{\text{pre, e}} \left( \mathbf{x}^{(t)}, (\mathbf{u}_{\odot i}^{(t)})_{i \in \tilde{N}(\mathbf{x}^{(t)})}^* \right) = \frac{1}{|\tilde{N}(\mathbf{x}^{(t)})|} \cdot \sum_{i \in \tilde{N}(\mathbf{x}^{(t)})} -\log P_e \left( (\mathbf{u}_{\odot i}^{(t)})^* \mid \mathbf{x}^{(t)}, i \right)$$

# TRAINING GRAMMFORMERS



## > Fine Tuning

$$\mathcal{L}_{\text{train}}(\mathbf{x}_0, \mathbf{x}^*) = (r(\mathbf{x}_{\text{out}}, \mathbf{x}^*) - \tilde{r}(\mathbf{x}_0)) \sum_{t=0}^T (-\log P_s(i_t | \mathbf{x}_t) - \mathbb{I}(i_t \neq \odot) \log P_e(\hat{\mathbf{y}}_{t \odot i_t} | \mathbf{x}_t, i_t))$$

# THE TRADE-OFFS IN SKETCH GENERATION

## Accurate

*Predict a sketch that matches the ground-truth.*

```
ap.add_argument("--foo", action="store_true")
ap.add_argument(█, action="store_false")
ap.add_argument(█, required=█)
```

## Specific

*Predict a sketch that is as concrete as possible.*

```
ap.add_argument(█, action="store_true")
ap.add_argument(█, action= █)
ap.add_argument(█, █)
ap.add_argument(█)
ap.█(█, action="store_true")
█.add_argument(█, action="store_true")
█.█(█)
```

# EVALUATION — REGEX ACCURACY

$$\text{REGEXACC}(\hat{s}, s^*) \triangleq \frac{\text{nTerm}(\hat{s})}{\text{nTerm}(s^*)} \cdot \text{matches}(\text{toRegex}(\hat{s}), s^*)$$

$s^*$  = `ap.add_argument('--experimental', action="store_true")`

	Regex Accuracy
$\hat{s}$ <code>ap.add_argument(☒, action="store_true")</code>	9/10
<code>ap.add_argument(☒, action= ☒)</code>	8/10
<code>ap.add_argument(☒, ☒)</code>	6/10
<code>ap.add_argument(☒, action="store_false")</code>	0
<code>ap.add_argument(☒, required=☒)</code>	0

## EVALUATION — REWARD

$$r(\hat{\mathbf{y}}, \mathbf{y}^*) = \frac{1}{2} (\text{REGEXACC}(\hat{\mathbf{y}}, \mathbf{y}^*) + \text{ROUGE}_{F1}(\text{ERASEHOLES}(\hat{\mathbf{y}}, \mathbf{y}^*)))$$

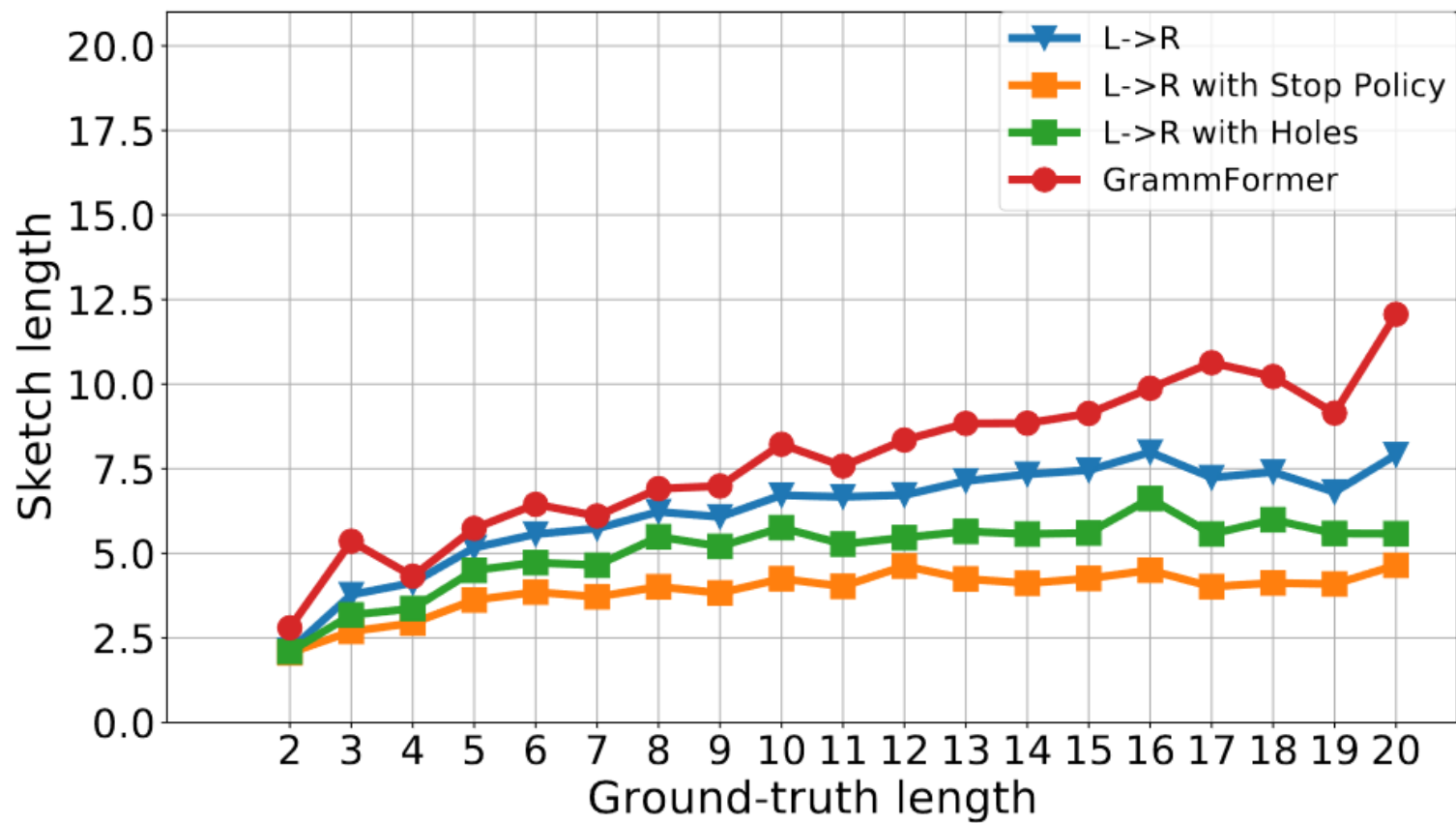
# EVALUATION

C#

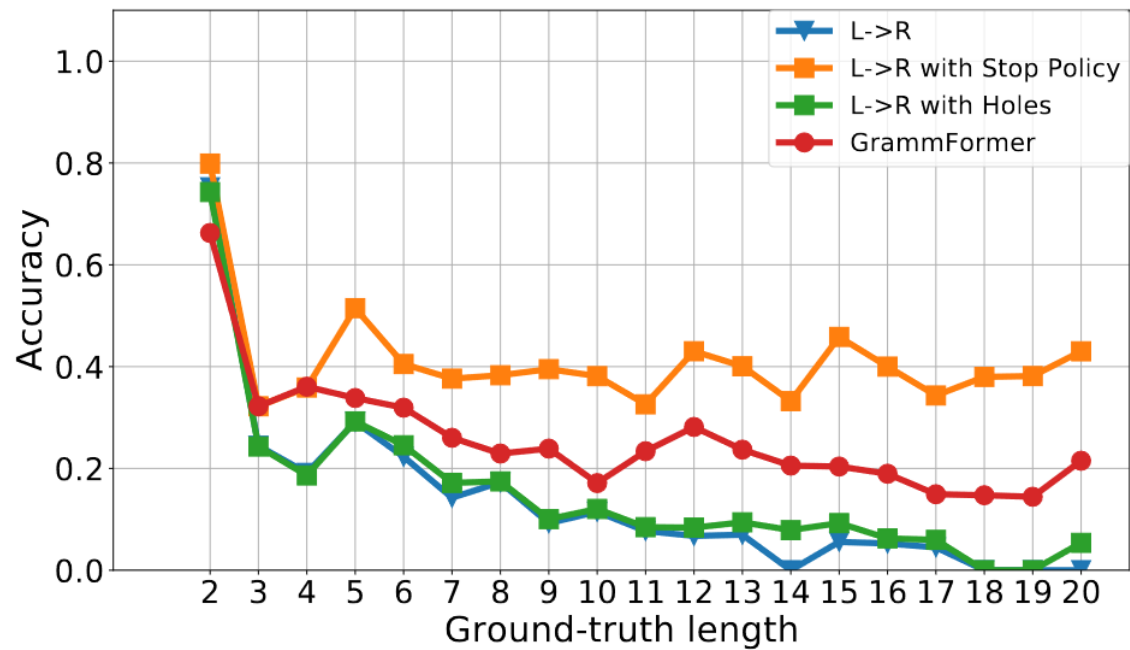
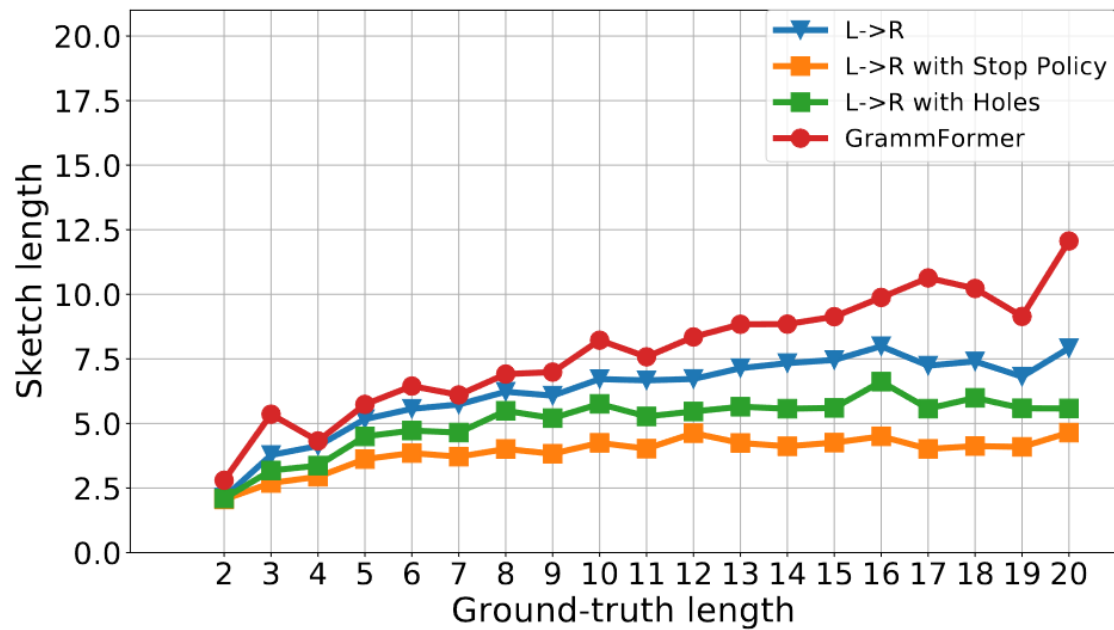
Model	RegexAcc@ 1	RegexAcc@ 5	Avg Gen Length
L→R	42%	47%	7.1
L→R+⊖	45%	54%	5.3
LM+▣	44%	54%	6.3
<b>Grammformer</b>	<b>47%</b>		

- 100% correct but with 47% of tokens specified.
- 50% correct with correct samples having 94% of tokens specified.

# EVALUATION



# EVALUATION



# Sketch Completion

```
1 import argparse
2
3 ap = argparse.ArgumentParser()
4 ap.add_argument("--release", action="store_true")
5 ap.add_argument("--prerelease", action="store_true")
6
7 ap.add_argument(, action="store_true")
8
```

 Learning to Generate Code

Sketches. Guo, Svyatkovskiy, Yin,

Duan, Brockschmidt, [Allamanis](#). ICLR

2022

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## PART 2

# DETECTING & REPAIRING BUGS

 Self-Supervised Bug Detection and Repair. *Allamanis, Flux, Brockschmidt. NeurIPS 2021*

 Learning to Represent Programs with Graphs. *Allamanis, Brockschmidt, Khademi. ICLR 2018*

# THE ML4CODE LANDSCAPE

Code  
Generation

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...

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Synthesis

Semantic  
Parsing

Specification  
Tuning

Specification  
Inference

Black-Box  
Analysis  
Learning

```
public static Task<T> Create(int count, out SyncPoint[] syncPoints)
{
    // Create local sync points
    var localSyncPoints = new SyncPoint[count];
    for (var i = 0; i < count; i++)
    {
        localSyncPoints[i] = new SyncPoint();
    }

    syncPoints = localSyncPoints;

    var counter = 0;
    return () =>
    {
        if (counter >= localSyncPoints.Length)
        {
            return Task.CompletedTask;
        }
        else
        {
            var syncPoint = localSyncPoints[counter];

            counter++;
            return syncPoint.WaitToContinue();
        }
    }
}
```

```
2 String username;  
3 String password;  
4  
5  
6  
7  
8 password = username;  
9
```



# LEARNED PROGRAM ANALYSES

## Specification Tuning & Filtering

- A formal program analysis.
- Tune (discount some factors) to reduce false positives.

## Specification Inference

- Assume most code complies with a latent spec.
- Predict a spec.
- Verify with formal methods.

## Black-Box Analysis Learning

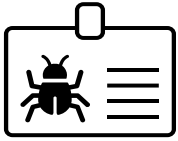
- Assume most code is correct.
- Model (latent) user intent and deviations from it.
- Raise warnings on detected deviations.

```
def make_id(name):
    """
    Create a random id combined with the creditor name.
    @return string consisting of name (truncated at 22 chars), -,
    12 char rand hex string.
    """
    r = get_rand_string(12)
    if len(name) <= 22:
        name = name[:22]
    return name + "-" + r
```

<https://github.com/raphaelm/python-sepaxml.git:/sepadd/utils.py>

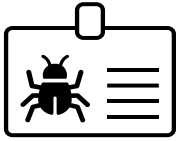


Hard to detect with general hand-written rule or frequent pattern mining



## TYPES OF REWRITES

	Example	
Replace Variable Usage	<code>i</code>	<code>→ j</code>
Replace Binary Operator	<code>+</code>	<code>→ -</code>
Replace Assignment Op	<code>+=</code>	<code>→ -=</code>
Replace Boolean Operator	<code>or</code>	<code>→ and</code>
Replace Comparison Operator	<code>==</code>	<code>→ !=</code>
Replace (some) Literals	<code>0</code>	<code>→ 1</code>
Argument Swap	<code>foo(a+1, b)</code>	<code>→ foo(b, a+1)</code>



## TYPES OF REWRITES

```
def foo(a, b, c=0):  
    if a[1] in[2] b[3]:  
        c[4] +=[5] bar(b[7], c[8])[6]  
    c_is_neg =[9] c[10] <[11] 0[12]  
    if c_is_neg[13] or[14] a[15] is[16] int:  
        return True[17], c[18]  
    return c[19] >[20] 1[21], c[22]
```

$\epsilon$ : NOBUG

$l_1$ : b, c

$l_2$ : not in

$l_3$ : a, c

$l_4$ : a, b

$l_5$ : =, -=, \*=, /=, //=, % =

$l_6$ : bar(c, b)

$l_7$ : a, c

$l_8$ : a, b

$l_9$ : +=, -=, \*=, /=, //=, % =

$l_{10}$ : a, b

$l_{11}$ : <=, >, >=, ==, !=

$l_{12}$ : -2, -1, 1, 2

$l_{13}$ : a, b, c, not c\_is\_neg

$l_{14}$ : and

$l_{15}$ : b, c, c\_is\_neg

$l_{16}$ : is not

$l_{17}$ : False

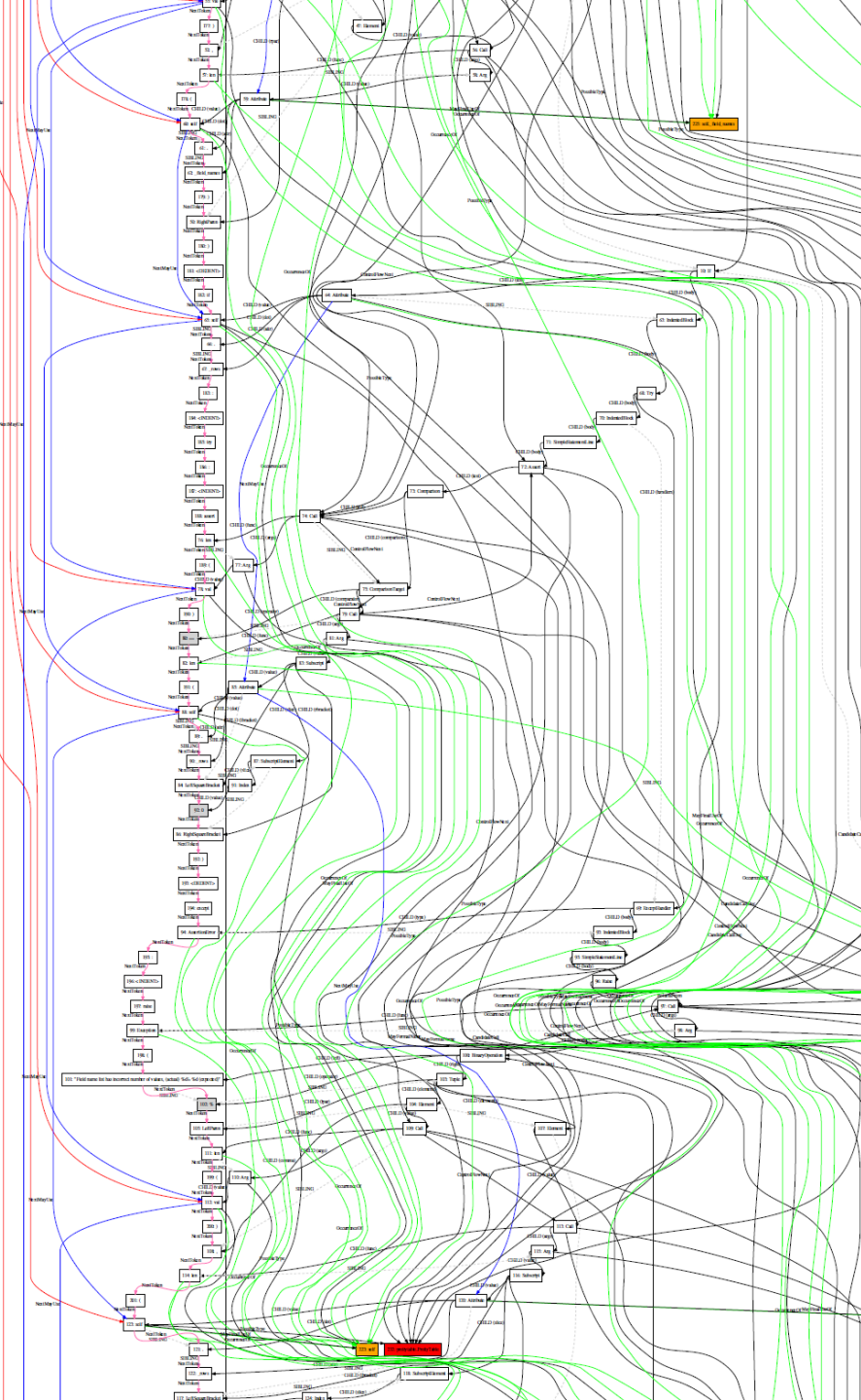
$l_{18}$ : a, b, c\_is\_neg

$l_{19}$ : a, b, c\_is\_neg

$l_{20}$ : >=, <, <=, ==, !=

$l_{21}$ : -2, -1, 0, 2

$l_{22}$ : a, b, c\_is\_neg



# CODE REPRESENTATION

## Entities (Nodes)

- Tokens
- Non-Terminal Nodes
- Symbols

## Relationships (Edges)

### Syntax

- AST Child
- AST Sibling
- Next Token

### Function Calls

- CandidateFormalArg
- CandidateDocStringOf

### Data Flow

- MayFinalUseOf
- LastMayWrite
- NextMayUse

### Control Flow

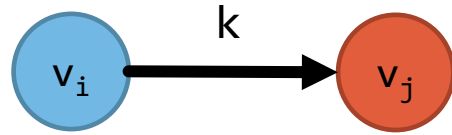
- ControlFlowNext
- AssignedFrom
- ReturnsFrom
- YieldsFrom

### Symbols

- CandidateType
- OccurrenceOf
- CandidateMethodName

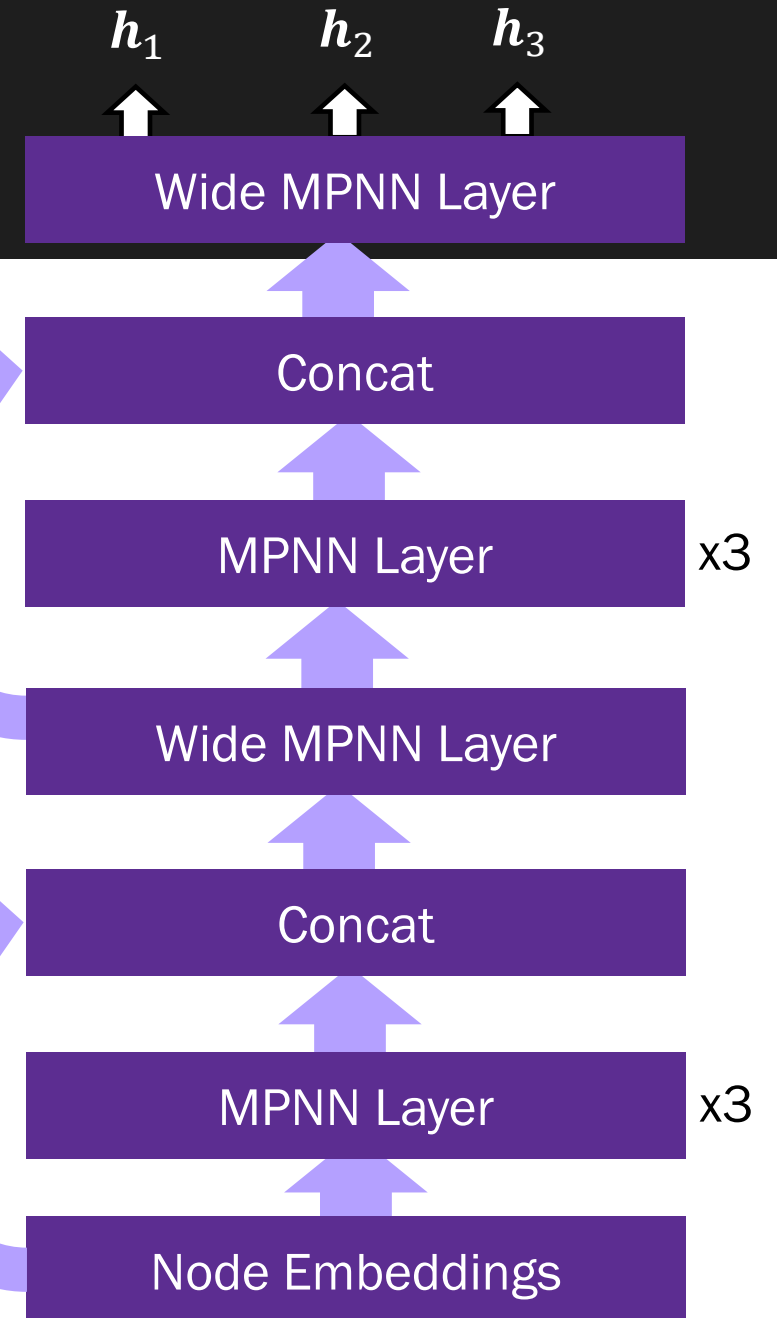


# GNN ARCHITECTURE

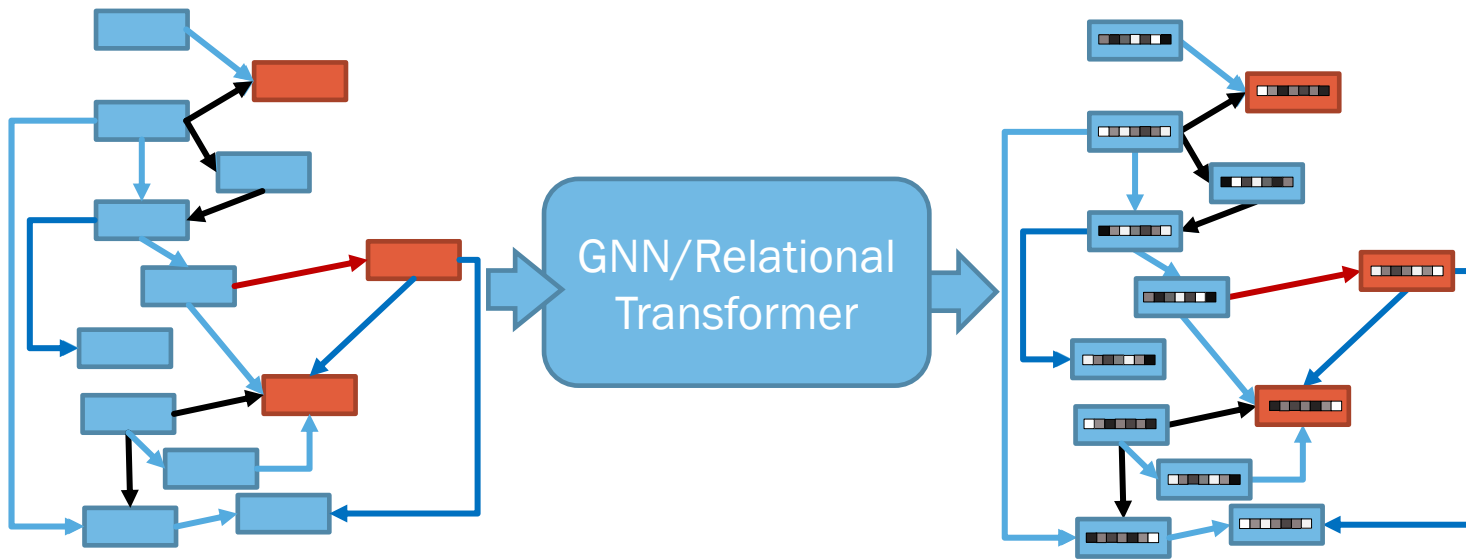


$$m^t \left( \mathbf{h}_{v_i}^{(t)}, k, \mathbf{h}_{v_j}^{(t)} \right) = W_k^{(t)} \left[ \mathbf{h}_{v_i}^{(t)}, \mathbf{h}_{v_j}^{(t)} \right]$$

$$\mathbf{h}_{v_i}^{(t+1)} = \text{MLP} \left( \max_{\forall v_j: v_i \rightarrow v_j} m^t \left( \mathbf{h}_{v_i}^{(t)}, k, \mathbf{h}_{v_j}^{(t)} \right) \right)$$



# NEURAL ARCHITECTURE



## Localization

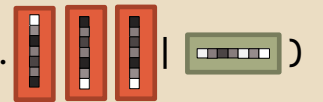
PointerNet(CandidateNodes...)



## Repair Given Location

Variable Misuse

PointerNet(AlternativeNodes... | )

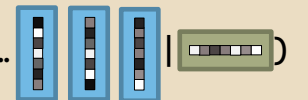


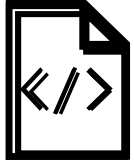
Text Rewrite

MaskedMLP( ) -> {+, -, \*, /, 0, 1, 2, and, or, ...}

Argument Swapping

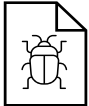
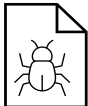
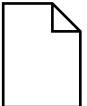






PointerNetOverPairs(ArgNodes... | )

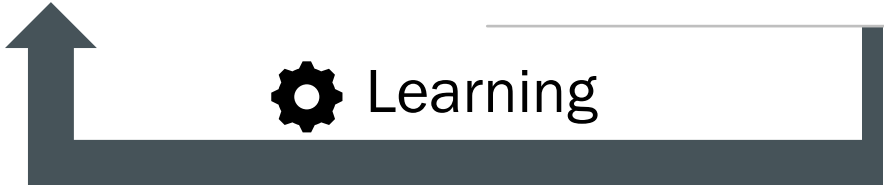


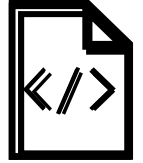


Insert  
Random  
Bug

Bug  
Detector

code			
detected			
correct?			

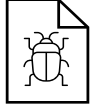
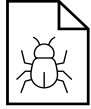
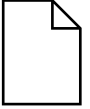








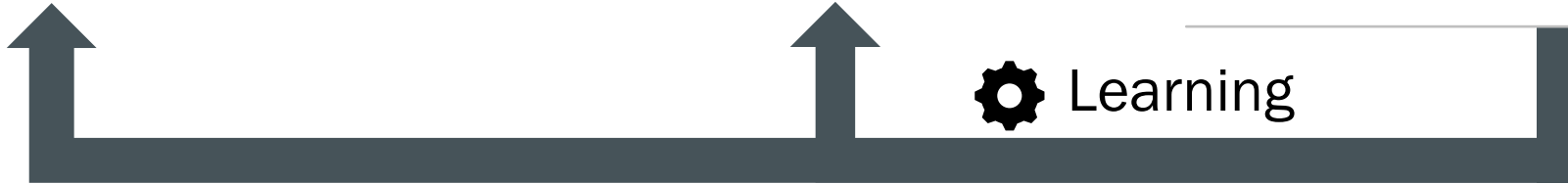


Bug  
Selector



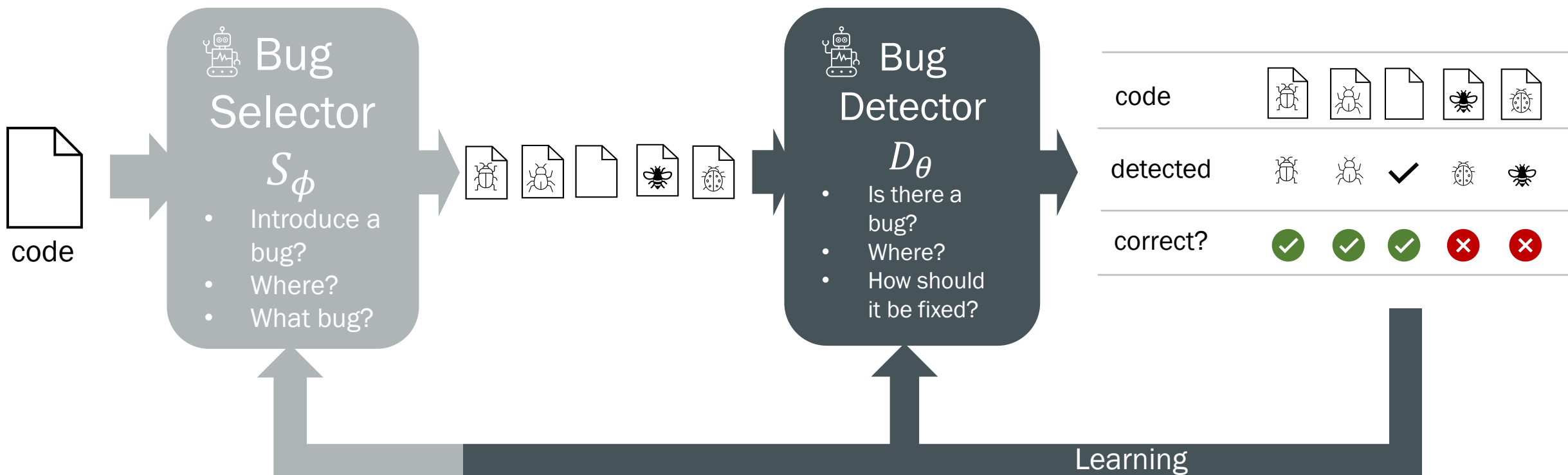
Bug  
Detector

code			
detected			
correct?			



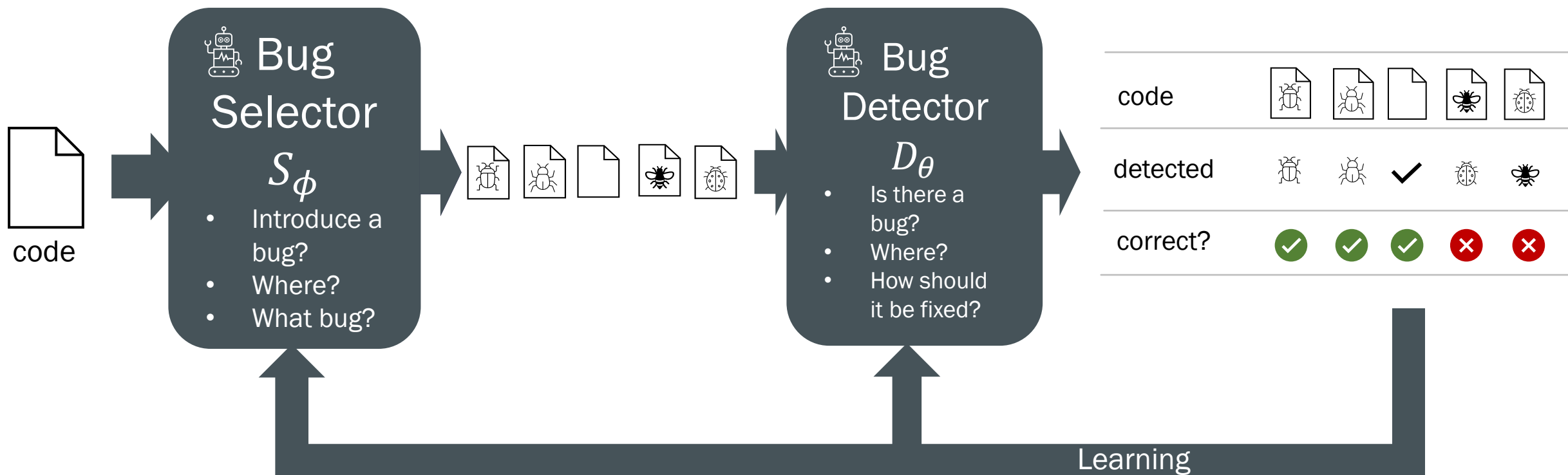
 Learning

# LEARNING



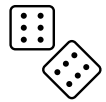
$$E_{s \sim C} \left[ \max_{\langle \ell, \rho \rangle \in R_s^{\mathcal{R}}} \mathcal{L}_{D_\theta} (s[\rho]e, \langle \ell, \rho^{-1} \rangle) \right]$$

# LEARNING



$$\max_{\phi} \min_{\theta} E_{s \sim C} [E_{\langle l, \rho \rangle \sim S_\phi(s)} [\mathcal{L}_{D_\theta}(s[\rho]l, \langle l, \rho^{-1} \rangle)]]$$

# EVALUATION DATASETS



## RandomBugs

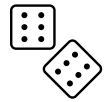
- ~700k random bugs
- Relatively Large
- Potentially non-representative of real bugs



## PyPIBugs

- 2k real bugs
- Manually curated/labeled
- Small. Used as testset only.

# LOCALIZATION & REPAIR ACCURACY



## RandomBugs

	GNN	GREAT
Supervised	62.4	51.0
BugLab	70.3	65.3



## PyPIBugs

	GNN	GREAT
Supervised	20.1	16.5
BugLab	26.2	22.9



By Francis Barlow - <http://mythfolklore.net/aesopica/barlow/59.htm>, Public Domain, <https://commons.wikimedia.org/w/index.php?curid=14476836>

*program  
analysis*

The ~~boy~~ who

*error*

cried ~~wolf~~

Conversation 1

Commits 1

Checks 0

Files changed 1

Changes from all commits ▾ File filter ▾ Conversations ▾ Jump to ▾ ⚙ ▾

2 gremlin-python/src/main/python/gremlin\_python/process/strategies.py

↑

@@ -64,7 +64,7 @@ def \_\_init\_\_(self, partition\_key=None, write\_partition=None, read\_partitions=None

64 64 self.configuration["partitionKey"] = partition\_key

65 65 if write\_partition is not None:

66 66 self.configuration["writePartition"] = write\_partition

67 - if write\_partition is not None:

67 + if read\_partitions is not None:

68 68 self.configuration["readPartitions"] = read\_partitions

69 69 if include\_meta\_properties is not None:

70 70 self.configuration["includeMetaProperties"] = include\_meta\_properties

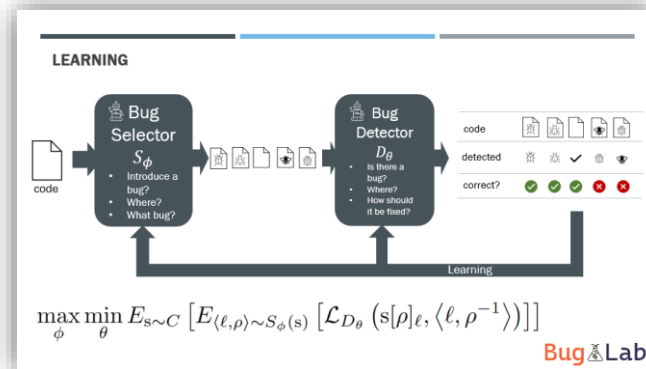
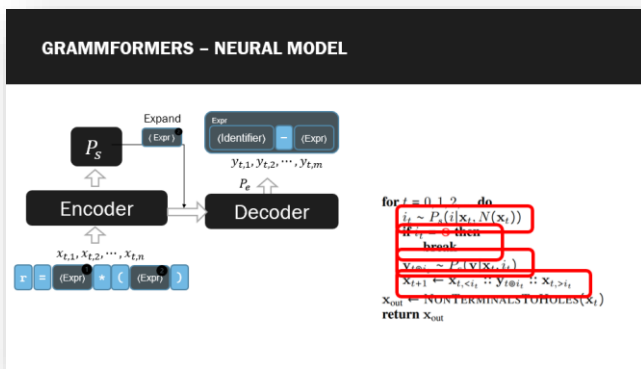
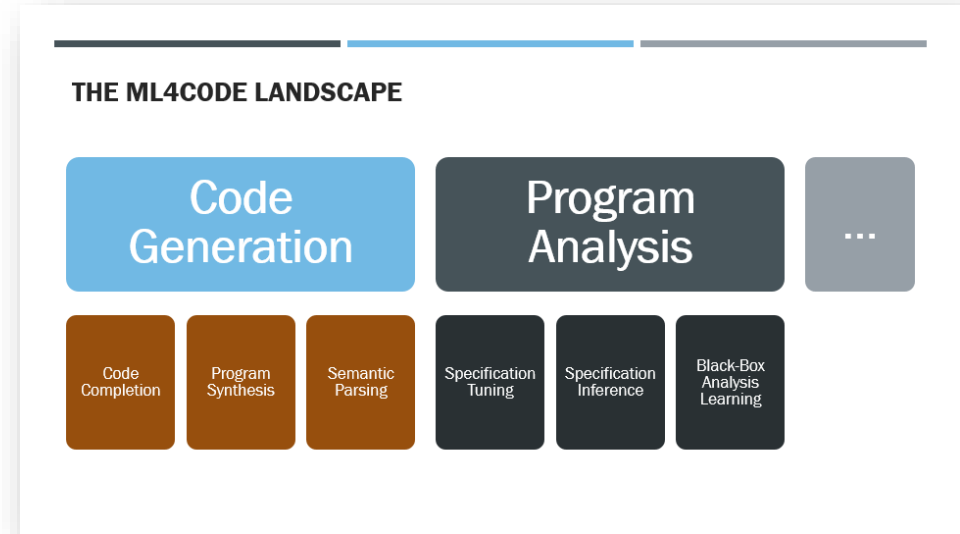
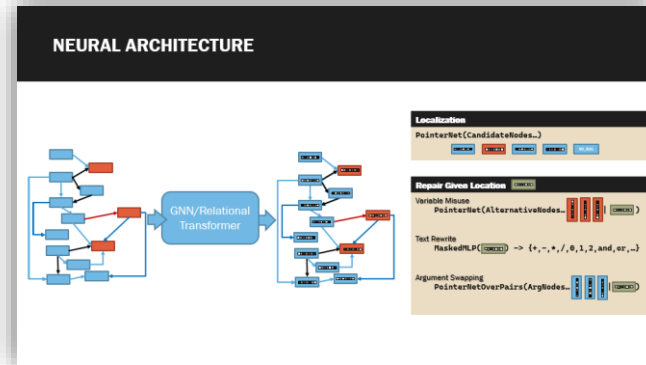
↓

```

@@ -213,27 +213,27 @@
213 213         )
214 214
215 215         # Return a room meeting info object created from the response JSON data
216 216         return self._object_factory("room_meeting_info", json_data)
217 217
218 218     def update(self, roomId, title, **request_parameters):
219 219         """Update details for a room, by ID.
220 220
221 221         Args:
222 222             roomId(basestring): The room ID.
223 223             title(basestring): A user-friendly name for the room.
224 224             **request_parameters: Additional request parameters (provides
225 225                 support for parameters that may be added in the future).
226 226
227 227         Returns:
228 228             Room: A Room object with the updated Webex Teams room details.
229 229
230 230         Raises:
231 231             TypeError: If the parameter types are incorrect.
232 232             ApiError: If the Webex Teams cloud returns an error.
233 233
234 234         """
235 235         check_type(roomId, basestring)
236 236         - check_type(roomId, basestring)
237 237         + check_type(title, basestring)
238 238
239 239         put_data = dict_from_items_with_values(
                request_parameters,

```

<p>Copilot/OpenAI Codex</p> <pre> 1 import sys 2 import os 3 import platform 4 5 if platform.system() == 'Linux': 6     os.system('clear') 7 elif platform.system() == 'Windows': 8     os.system('cls') 9 10 target = sys.argv[1] 11 print "Target: " + target +/- </pre>	<p>Grammformer</p> <pre> 1 import sys 2 import os 3 import platform 4 5 if platform.system() == "Linux": 6     os.system('clear') 7 elif platform.system() == "Windows": 8     os.system('cls') 9 10 target = sys.argv[1] 11 # = sys.argv[2] </pre>
<p>Ground Truth: ID = sys.argv[2]</p>	



# GENERATING & REPAIRING CODE WITH DEEP LEARNING

MILTOS ALLAMANIS